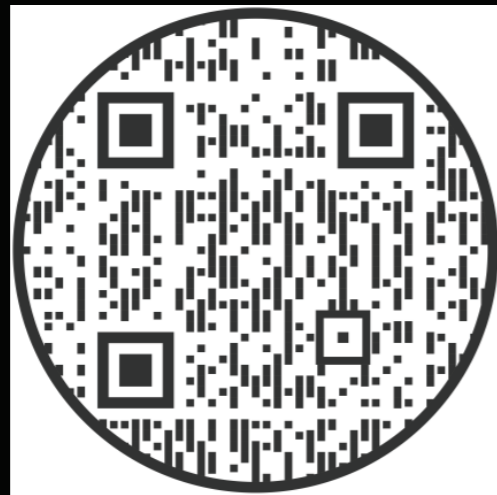


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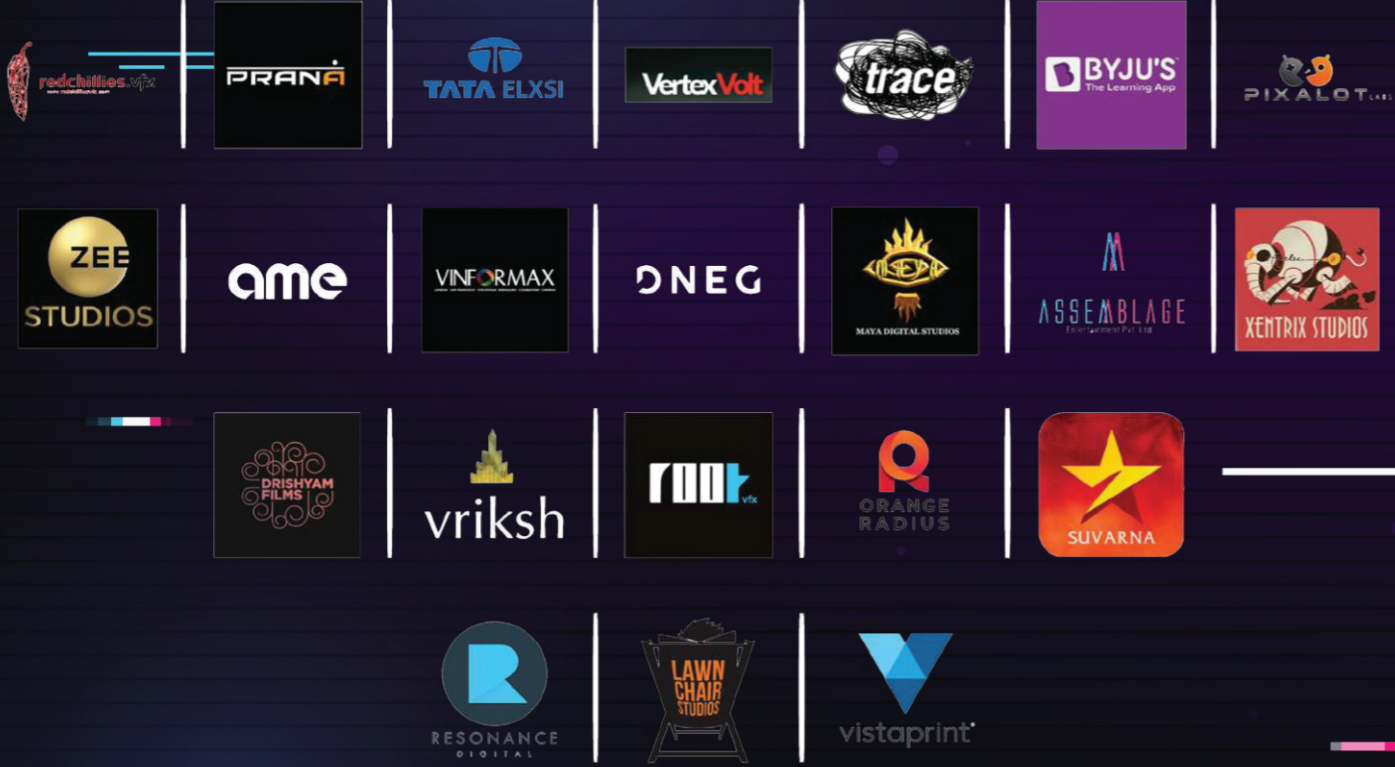
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Arham Building Campus, D - 4, Roop Vihar
Behind Vivek Vihar Metro Station, Opposite
Shyam Nagar Jaipur, Rajasthan, India 302019





TOP RECRUITERS



STAR ALUMNI





PROFESSIONAL CAREER DEVELOPMENT PROGRAMME IN

3D ANIMATION AND VISUAL EFFECTS

36 MONTHS

3D Animation and Visual Effects is a comprehensive 36-month programme designed to equip students with the skills and knowledge required to excel in the dynamic field of animation and visual effects. It covers a wide range of topics, from fundamental art and design principles to advanced techniques in 3D modelling, texturing, rigging, animation, and visual effects. Students will gain hands-on experience with industry-standard software and tools, preparing them for successful careers in the animation and VFX industry.



FUNDAMENTALS OF ART, DESIGN, AND COMPUTER GRAPHICS (6 MONTHS)

- History of animation and VFX
- Drawing and sketching techniques
- Colour theory and painting
- Storytelling and scriptwriting
- Character design and digital illustration
- Storyboarding
- Computer graphics
- Video and audio editing

SOFTWARE

- Photoshop
- Illustrator
- Premiere
- Audition

3D DIGITAL ART (6 MONTHS)

- 3D modelling
- Environmental modelling
- Advanced modelling and sculpting
- Advanced texturing

SOFTWARE

- Maya
- SpeedTree
- ZBrush
- Substance Designer

RIGGING AND CHARACTER ANIMATION (6 MONTHS)

- Advanced texturing
- Rendering and look development
- Lighting
- Rigging
- 3D character animation

SOFTWARE

- Substance Painter
- Marmoset Toolbag
- Maya
- Arnold

CHARACTER ANIMATION AND PARTICLE DYNAMICS (6 MONTHS)

- Advanced character animation
- Dynamics
- Cloth simulation
- Fluid simulations

SOFTWARE

- Maya
- XGen
- Bullet
- MASH
- Marvelous Designer
- Bifrost
- RealFlow

MOTION GRAPHICS AND VISUAL EFFECTS (6 MONTHS)

- Digital compositing - 1
- Digital compositing - 2
- Advanced lighting

SOFTWARE

- After Effects
- Nuke
- Maya
- Arnold

ADVANCED VISUAL EFFECTS (6 MONTHS)

- Digital Compositing - 3
- Digital Tracking
- Advanced Effects

SOFTWARE

- SilhouetteFX
- 3D Equalizer
- Houdini

EMERGING STUDENT PROFILE

The certified students will emerge as highly skilled professionals ready to take on various roles in the animation and visual effects industry. They will possess strong artistic skills, technical expertise, creative storytelling, and problem-solving abilities. They will develop a diverse and impressive portfolio showcasing their work across various projects and assignments.

Fees: Rs. 4,37,000 (Discount + Tab)

PROFESSIONAL DEVELOPMENT PROGRAMME IN

3D ANIMATION AND VISUAL EFFECTS

27 MONTHS

3D Animation and Visual Effects is an intensive 27-month programme that provides students with the skills and knowledge required to excel in the dynamic field of animation and visual effects. It covers a wide range of topics, from fundamental art and design principles to advanced techniques in 3D modelling, texturing, rigging, animation, and visual effects. Students will gain hands-on experience with industry-standard software and tools, preparing them for successful careers in the animation and VFX industry.



FUNDAMENTALS OF ART, DESIGN, AND COMPUTER GRAPHICS (6 MONTHS)

- History of Animation and VFX
- Drawing basics and sketching techniques
- Colour theory and painting
- Storytelling and scriptwriting
- Character design and digital illustration
- Storyboarding
- Computer Graphics
- Video and audio editing

SOFTWARE

- Photoshop
- Illustrator
- Premiere
- Audition

3D DIGITAL ART (6 MONTHS)

- 3D modelling using Maya
- Environmental modelling
- Advanced texturing
- Rendering and look development

SOFTWARE

- Maya
- SpeedTree
- Substance Painter
- Marmoset Toolbag

LIGHTING, ANIMATION, AND DYNAMICS (6 MONTHS)

- Lighting techniques
- Rigging techniques
- 3D character animation principles
- Dynamics
- Motion graphics

SOFTWARE

- Maya
- Arnold
- XGen
- Bullet
- MASH

ADVANCED DYNAMICS AND VISUAL EFFECTS (6 MONTHS)

- Advanced Dynamics
- Fire and Smoke Simulations
- Digital Compositing

SOFTWARE

- Bifrost
- RealFlow
- FumeFX
- After Effects
- Nuke

ELECTIVE SPECIALISATION (ANY 1) (3 MONTHS)

- Modelling and texturing specialisation
- Lighting and shading specialisation
- Character animation specialisation
- Visual effects specialisation

SOFTWARE

- ZBrush
- Substance Painter
- Maya
- Arnold
- Nuke
- SilhouetteFX
- 3D Equalizer
- Trapcode
- Red Giant

EMERGING STUDENT PROFILE

The certified students will emerge as highly skilled professionals ready to excel in the animation and visual effects industry. They will possess strong artistic skills in drawing, sketching, and digital illustration, along with technical expertise in industry-standard software for 3D modelling, texturing, rigging, animation, and visual effects. With a deep understanding of storytelling techniques and scriptwriting, they will be adept at creating compelling stories and characters.

Fees: Rs. 3,10,500 (Discount + Tab)





PROFESSIONAL CAREER DEVELOPMENT PROGRAMME IN

ADVANCED GAME ART AND DESIGN

36 MONTHS

Game Art and Design is an extensive 36-month programme that provides students with the essential skills and knowledge required to excel in the game art and design industry. It covers a wide range of topics, from fundamental drawing and design principles to advanced techniques in 3D modelling, texturing, rigging, animation, and game development. Students will gain hands-on experience with industry-standard software and tools, preparing them for successful careers.



FUNDAMENTALS OF GAME ART AND DESIGN (6 MONTHS)

- History of Gaming and Game Design Theory
- Drawing basics and perspective
- Props design
- Advanced drawing and character anatomy (Human and creature)
- Digital painting techniques
- UI/UX design
- Prototyping
- 2D assets designed for games
- 2D character design

SOFTWARE

- Photoshop
- XD
- Illustrator

VISUAL DESIGN AND COMPOSITING (6 MONTHS)

- Fundamentals of photography
- Game logo design
- Gameplay poster design
- Digital Compositing – 1
- Digital Compositing – 2

SOFTWARE

- Illustrator
- Photoshop
- After Effects
- Nuke

ASSET CREATION (6 MONTHS)

- Modelling
- Texturing
- Advance texturing
- Environment design and asset creation
- Advanced character modelling

SOFTWARE

- Blender
- Unreal

ADVANCED LIGHTING AND DYNAMICS (6 MONTHS)

- Advanced lighting
- Dynamics
- Complex particles
- Basic Blueprint creation

SOFTWARE

- Unreal
- Niagara Particles

ADVANCED ANIMATION AND BLUEPRINT (6 MONTHS)

- Animation
- Advanced Blueprint

SOFTWARE

- Unreal

EMERGING STUDENT PROFILE

The students will emerge as highly skilled professionals ready to excel in the game art and design industry. They will have strong artistic skills in drawing, sketching, and digital painting, along with expertise in industry-standard software for 3D modelling, texturing, rigging, animation, and game design. With a deep understanding of game design principles and UI/UX design, they will be adept at creating compelling game assets, characters, and environments. Their portfolios will showcase their capability to tackle complex challenges and produce high-quality work.

Fees: Rs. 4,37,000 (Discount + Tab)



PROFESSIONAL DEVELOPMENT PROGRAMME IN

GAME ART AND DESIGN

27 MONTHS

This programme is designed for aspiring game designers, programmers, and interactive media creators. Students will learn the core principles of game design, art, storytelling, and production using industry-standard software and emerging technologies. They will acquire the skills needed to create immersive gaming experiences.



FUNDAMENTALS OF GAME ART AND DESIGN (6 MONTHS)

- History of gaming and game design
- Drawing basics and perspective
- Props and character anatomy
- Digital painting
- Game UI/UX design
- 2D asset design
- Character design and final polishing

SOFTWARE

- Photoshop
- XD
- Illustrator

COMPOSITING AND GAME ASSET CREATION (6 MONTHS)

- Digital Compositing 1
- Digital Compositing 2
- Modelling
- Environment design and asset creation

SOFTWARE

- After Effects
- Nuke
- Blender

TEXTURING, RIGGING, AND ANIMATION (6 MONTHS)

- Texturing
- Rigging and skinning
- Advanced rigging
- Animation

SOFTWARE

- Blender
- Substance Painter
- Mixamo
- Unreal Engine

ADVANCED LIGHTING, PARTICLES, AND ANIMATION (6 MONTHS)

- Advanced lighting
- Particle system
- Basic blueprint creation
- Advanced animation

SOFTWARE

- Unreal Engine
- Niagara
- Cascade Particle System
- Animation Blueprint
- Sequencer

ADVANCED BLUEPRINT AND PROJECT (3 MONTHS)

- Advanced Blueprint with assignment
- Project

SOFTWARE

- Unreal Engine

EMERGING STUDENT PROFILE

The certified students emerge as versatile digital artists and technical creators proficient in digital compositing, 3D modelling, rigging, animation, lighting, and real-time engine workflows. They are adept at using industry-standard tools like Adobe After Effects, Blender, Substance Painter, and Unreal Engine, enabling them to craft cinematic visuals, game-ready assets, and interactive experiences. Their skill set encompasses motion graphics, procedural texturing, character rigging, dynamic lighting, particle systems, and blueprint scripting, preparing them for roles in VFX, game design, and immersive media production.

Fees: Rs. 3,10,500 (Discount + Tab)



PROFESSIONAL PROGRAMME IN

GAME ART AND DESIGN

12 MONTHS

Game Art and Design is a dynamic 12-month course designed to immerse students in game art and design. It offers a comprehensive curriculum that spans from the foundational principles of game design to advanced techniques in digital painting, 3D modelling, and animation. Students will gain hands-on experience with industry-standard software, preparing them to create visually stunning and engaging game environments and characters.



FUNDAMENTALS OF GAME ART AND DESIGN

- Introduction to game design
- Drawing basics and perspective
- Props design
- Advanced drawing and character anatomy
- Digital painting techniques
- Introduction to character design
- Digital compositing

SOFTWARE

- Photoshop
- Illustrator
- After Effects

3D MODELING AND ANIMATION

- Basic and advanced modelling techniques
- PBR workflow and texture painting
- Environment design and asset creation
- Bone structures and constraints
- Keyframe animation and graph editor
- Lighting principles and techniques
- Blueprint creation and level design

SOFTWARE

- Blender
- Substance Painter
- Unreal Engine

EMERGING STUDENT PROFILE

The certified students will emerge as versatile and skilled professionals ready to make their mark in the game art and design industry. They will possess a robust understanding of game design principles, coupled with advanced skills in digital painting, 3D modelling, and animation. With hands-on experience in industry-standard software, they will craft detailed game assets, immersive environments, and dynamic characters. Their portfolios will showcase a seamless blend of creativity and technical skill, making them standout additions to any game development team.

Fees: Rs. 1,61,000 (Discount + Tab)



PROFESSIONAL PROGRAMME IN

2D DIGITAL ANIMATION

12 MONTHS

2D Digital Animation is an intensive 12-month programme that provides students with the essential skills and knowledge required to excel in 2D animation. It covers a wide range of topics, from fundamental art and design principles to advanced techniques in digital animation. Students will gain hands-on experience with industry-standard software and tools, preparing them for successful careers in 2D animation.



FUNDAMENTALS OF ART, DESIGN, VISUALISATION AND COMPUTER GRAPHICS

- History of animation and overview of sketching
- Principles of design and visual communication
- Perspective study (One, two, and three-point perspective)
- Sketching techniques and gesture drawing
- Still life composition and lighting
- Colour theory and cartoon drawing
- Human figure study and anatomy
- Animal study and anatomy
- Story creation and scriptwriting
- Introduction to computer graphics using Photoshop
- Character design and development
- Master layout design and background design

SOFTWARE

- Photoshop

2D DIGITAL ANIMATION

- Storyboarding and animatic creation
- Digital 2D animation
- Character creation and background design
- Motion path animation and special effects
- Biomechanics and organic animation
- Walk cycles and run cycles
- Facial expressions and lip-synching
- Special effects animation (Water, fire, wind, lightning, and blast)

SOFTWARE

- Animate

EMERGING STUDENT PROFILE

The certified students will emerge as highly skilled professionals ready to excel in the 2D animation industry. They will possess strong artistic skills in drawing, sketching, and digital painting, along with technical expertise in industry-standard software for 2D animation. With a deep understanding of animation principles and character design, they will be adept at creating compelling animations and visual stories.

Fees: Rs. 1,15,000 (Discount + Tab)



PROGRAMME IN
GRAPHIC DESIGN

6 MONTHS

Graphic Design is an intensive 6-month course designed to provide students with the essential skills and knowledge required to excel in the graphic design field. It covers a wide range of topics from foundational design principles to advanced techniques in digital illustration and layout design. Students will gain hands-on experience with industry-standard software, preparing them to create visually compelling designs.



- Digital illustrations - 1
- Computer graphics
- Digital illustrations - 2
- Layout design

- SOFTWARE**
- Illustrator
 - Photoshop
 - CorelDRAW
 - InDesign

EMERGING STUDENT PROFILE

The certified students will emerge as creative and skilled graphic designers ready to excel in the graphic design industry. Their ability to create compelling visual content, from branding and packaging to digital illustrations, will make them valuable assets to any creative team. With a diverse portfolio showcasing their creativity and technical proficiency, they will be well-prepared to contribute to the visual storytelling of brands and businesses.

Fees: Rs. 51,750 (Discount + Tab)



PROFESSIONAL PROGRAMME IN
GRAPHIC DESIGN

12 MONTHS

Graphic Design is a meticulously crafted 12-month course aimed at nurturing creative talent and transforming them into proficient graphic designers. It delves into the core principles of design, digital illustration, and computer graphics, equipping students with the skills to create visually compelling designs. Through hands-on projects and real-world applications, students will learn to master industry-standard software and develop a robust portfolio that showcases their unique style and technical prowess.



FUNDAMENTALS OF ART, DESIGN, ILLUSTRATION, AND COMPUTER GRAPHICS (6 MONTHS)

- Visual design concepts
- Colour theory
- Digital illustrations
- Computer graphics
- Design techniques and photo effects

- SOFTWARE**
- Illustrator
 - Photoshop
 - Canva

LAYOUT DESIGN, UI, MOTION GRAPHICS, AND 3D PHOTOREALISTIC DESIGN (6 MONTHS)

- Digital illustrations - 2
- Motion graphics
- Prototype mobile app design
- Photorealistic 3D design

- SOFTWARE**
- CorelDRAW
 - After Effects
 - XD
 - Figma
 - Dimension

EMERGING STUDENT PROFILE

The students will emerge as innovative and skilled graphic designers ready to excel in the creative industry. They will possess a deep understanding of design principles, colour theory, and digital illustration, along with advanced skills in industry-standard software. Their ability to create compelling visual content, from branding and packaging to motion graphics and UI design, will make them valuable assets to any creative team.

Fees: Rs. 1,38,000 (Discount + Tab)



PROGRAMME IN VISUAL EFFECTS

6 MONTHS

Visual Effects is an intensive 6-month course that provides students with the essential skills and knowledge required to excel in visual effects and compositing. It covers a comprehensive range of topics from the fundamentals of VFX to advanced techniques in digital compositing. Students will gain hands-on experience with industry-standard tools, preparing them to create seamless and visually stunning compositions. The curriculum promotes creativity, technical proficiency, and a deep understanding of the VFX pipeline.

- Introduction to compositing
- Overview of the VFX pipeline
- Computer graphics
- Digital compositing
- Basics of compositing and production pipeline
- Creating motion graphics animations
- Particle systems and simulations
- Advanced compositing techniques
- Rotoscoping and advanced keying
- Complex wire removal and set extension
- 3D environment and camera projections
- Post-production and cleanup
- Specialised compositing

- SOFTWARE**
- Photoshop
 - After Effects
 - Nuke
 - SilhouetteFX

EMERGING STUDENT PROFILE

The students will emerge as highly skilled and innovative compositors ready to excel in the visual effects industry. Their ability to work within the VFX pipeline, technical proficiency and problem-solving skills will make them valuable assets to any visual effects team.

Fees: Rs69,000 (Discount + Tab)



PROFESSIONAL PROGRAMME IN VISUAL EFFECTS

12 MONTHS

Visual Effects is a comprehensive 12-month programme that provides students with the skills and knowledge required to excel in the visual effects industry. It covers a wide range of topics, from fundamental design principles to advanced techniques in 3D modelling, texturing, lighting, dynamics, and digital compositing. Students will gain hands-on experience with industry-standard software and tools, preparing them for successful careers in visual effects and post-production.

FUNDAMENTALS OF DESIGN, COMPUTER GRAPHICS AND FILMMAKING (3 MONTHS)

- Introduction to visual effects
- Principles of design and visual communication
- Computer graphics
- Digital painting and matte painting
- Video and Audio editing

- SOFTWARE**
- Photoshop
 - Premiere
 - Audition

INTRODUCTION TO 3D DIGITAL ART USING MAYA (3 MONTHS)

- 3D modelling
- Texturing
- Lighting Techniques

- SOFTWARE**
- Maya

DYNAMICS AND FLUID EFFECTS (1.5 MONTHS)

- Dynamics
- Fluid Effects
- Crowd Animation

- SOFTWARE**
- Maya
 - XGen
 - Bullet
 - MASH

VISUAL EFFECTS AND TRACKING (4.5 MONTHS)

- Digital Compositing
- Advanced Compositing Techniques
- Rotoscopy
- 3D Camera Tracking

- SOFTWARE**
- After Effects
 - Nuke
 - SilhouetteFX
 - 3D Equalizer

EMERGING STUDENT PROFILE

The certified students will emerge as highly skilled professionals, equipped to excel in the visual effects industry. They will possess strong skills in dynamics and digital compositing, alongside a deep understanding of visual storytelling and filmmaking principles. This expertise will enable them to create compelling visual effects and deliver exceptional post-production work.

Fees: Rs. 1,61,000 (Discount + Tab)

PROFESSIONAL PROGRAMME IN 3D ANIMATION 12 MONTHS

3D Animation is an intensive 12-month programme that equips students with the core skills and knowledge needed to succeed in 3D animation. It covers a wide range of topics, from fundamental art and design principles to advanced techniques in 3D modelling, texturing, rigging, animation, and dynamics. At the end of the program, students will choose one of four specialisations, aligning their skills and portfolio with their desired career path.



FUNDAMENTALS OF ART AND COMPUTER GRAPHICS (2 MONTHS)

- History of animation
 - Fundamentals of art and design
 - Principles of design and visual communication
 - Computer graphics
 - Digital painting and matte painting
- SOFTWARE**
- Photoshop

3D ANIMATION USING MAYA (7 MONTHS)

- 3D modelling and texturing
 - Lighting techniques
 - Rigging techniques
 - 3D character animation principles
- SOFTWARE**
- Maya
 - Arnold

ANY ONE SPECIALISATION (3 MONTHS)

- Modelling and texturing
 - Lighting and shading
 - Character animation
 - Dynamics
- SOFTWARE**
- ZBrush
 - Substance Painter
 - Maya
 - Arnold
 - After Effects
 - Bifrost
 - RealFlow
 - FumeFX

EMERGING STUDENT PROFILE

The certified students will emerge as highly skilled professionals ready to excel in the 3D animation industry. They will possess strong artistic skills in drawing, sketching, and digital painting, along with technical expertise in industry-standard software for 3D modelling, texturing, rigging, animation, and dynamics. With a deep understanding of animation principles and character design, they will be adept at creating compelling animations and visual stories.

Fees: Rs. 1,61,000 (Discount + Tab)

PROFESSIONAL PROGRAMME IN INTERIOR DESIGN 12 MONTHS

Interior design is a multifaceted profession that includes conceptual development, space planning, site inspections, programming, research, communicating with stakeholders, construction management, and execution. This 12-month programme is designed for a student to get better employment opportunities.



- History of interior design (Indian and Western)
- Concept of interior design
- Fundamental of art
- Free-hand drawing
- Design development
- Space planning
- Services, techniques, theory, and practical

- SOFTWARE**
- CAD
 - Google SketchUp

- Architectural drafting
- Interior design: Residential
- 2D and 3D computer-aided drawing
- Computer graphic skills
- Creativity and concept development
- BOQ, budget and costing
- Drawing presentation
- Application and execution
- Portfolio

- SOFTWARE**
- CAD
 - Google SketchUp

EMERGING STUDENT PROFILE

The students will be accomplished graduates, poised to contribute to residential space design, design consultancy, colour consultation, and entrepreneurial ventures in design. Equipped with strong technical skills and a fresh creative perspective, they will be ready to infuse innovation, artistry, and expertise into every project.

Fees: Rs. 1,15,000 (Discount + Tab)



ZEE INSTITUTE OF CREATIVE ARTS



ADMISSION FORM

Form No: _____
Student ID: _____

Name (Capital Letter)			Passport size Photo
Father's Name			
Mother's Name			
Date of Birth	DDMMYYYY	Gender	

Current Address

Permanent Address

Applicant's Phone No. _____ Emergency Phone No. _____

Applicant's Email ID _____ Applicant's Occupation _____

Academic Record

Exam Passed	Name of the Institute	Passing Year	Grade

Choose Course

Graphic Design 2D Animation Game Design

Visual Effects 3D Animation Interior Design

DECLARATION

I hereby, declaring that I will obey all the rules and regulations of the Institution and be fully responsible for violating the rules.

Applicant's Signature _____

Authorized's Signature _____

